



日本モルック協会  
Japan Molkky Association

# 3rd Molkky Asia Tournament in Imabari, Ehime Entry Information Guide (International Slots & Phases 1–4)

July 13, 2026

Ver.1

## 【3rd Mölkky Asia Tournament in Imabari, Ehime】

### Dates:

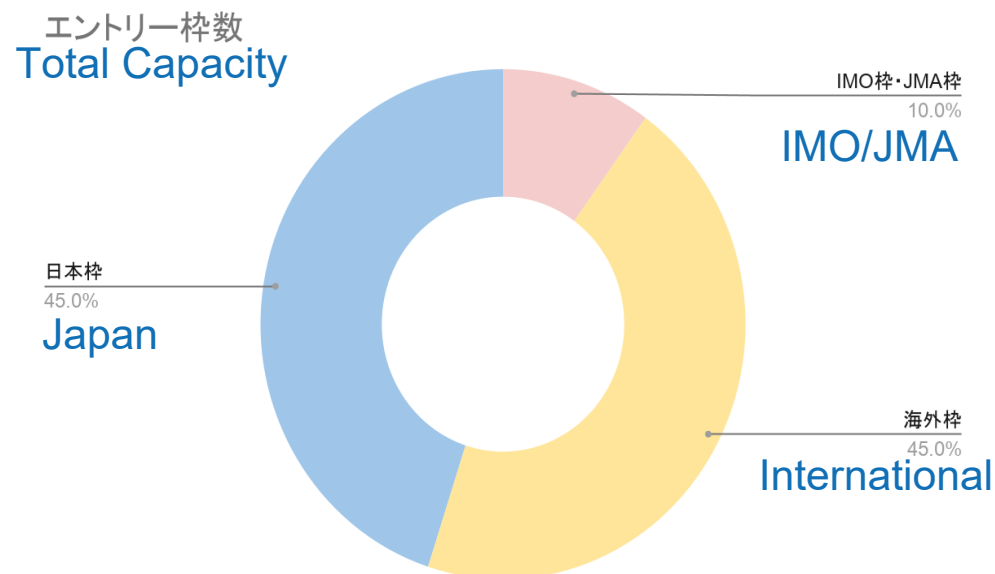
- January 15 (Fri) – 17 (Sun), 2027 (Local Time)
- January 15 (Fri) 14:30–17:00: Asia Nations Cup
- January 16 (Sat) 11:00–17:00: Asia Tournament – Group Stage Qualifying
- January 17 (Sun) 08:30–10:30: Asia Tournament – Group Stage Qualifying  
10:30–16:30: Asia Tournament – Upper & Lower Tournaments

### Venue:

Imabari Municipal Sports Park  
1-2 Takahashi Fureai-no-Oka, Imabari City,  
Ehim, Japan

Maximum Entry Slots: 384 teams

Contact: Asia Tournament Project (2027asia@molkky.jp)



# Entry Categories Overview



All entries except International Slots are by lottery.  
Applications are not processed on a first-come, first-served basis. Please submit during the designated period.

| Category                                      | Phase   | Entry Name                           | Period         | Slots                                                                     | JMA Player Registration |
|-----------------------------------------------|---------|--------------------------------------|----------------|---------------------------------------------------------------------------|-------------------------|
| <b>A</b><br>International Entry               | —       | International Entry First-Come Basis | Aug 1 ~ Sep 15 | 173                                                                       | Not Required            |
| <b>B</b><br>Japan Entry                       | Phase 1 | Registered Team Lottery ①            | Aug 1 ~ 15     | 100                                                                       | Required                |
|                                               | Phase 2 | Registered Team Lottery ②            | Sep 1 ~ 15     | 73                                                                        | Required                |
| <b>C</b><br>Open Entry<br>(All Nationalities) | Phase 3 | General Lottery Entry                | Oct 1 ~ 15     | Approx.<br>50~100<br>※slot numbers will be announced by end of September. | Not Required            |
|                                               | Phase 4 | Additional Lottery Entry             | Nov 1 ~ 15     | Limited                                                                   | Not Required            |

# Entry Process & Important Notes on Entries That Become Ineligible for Lottery (Common to All Phases)

## Entry Process

### 1. Application

Submit via the dedicated Live Pocket URL during each entry period. Team names and personal names must be entered in English without special characters. No Japanese characters allowed in these fields.

### 2. Duplicate Check & Lottery

Organizers will check for duplicate registrations. Lottery results will be sent via email from Live Pocket to the registered email address. For convenience store payment, complete payment by the deadline. For credit card, payment is processed automatically upon winning.

### 3. Participation Confirmed

Once payment is confirmed, participation is finalized. Please check for updates and arrive at the venue on the event days.

### 4. Team Member Changes (After Confirmation)

Changes, additions, or deletions must be made by the deadline announced later. Team name and team representative cannot be changed. Changes are only permitted under unavoidable circumstances.

### Strict Rules: Duplicate Registration & Ticket Resale

To ensure fair and safe participation for all players, strict rules are in place regarding duplicate entries and ticket resale/team transfer.

#### **❌❌ Duplicate member registration will result in ALL entries being invalidated (ineligible for lottery) ❌❌**

- It is possible to re-apply with the same members in a later phase after being unsuccessful in an earlier phase.
- One player registering for multiple teams (duplicate registration) is strictly prohibited.
- After the entry period ends, all data will be checked for duplicates.
- If any duplicate registration is discovered, ALL teams involving that player will be immediately invalidated.
- No exceptions or relief measures will be provided, even for reasons such as "I lent my name to a friend" or "I was invited by another team."

### Example: Invalid Entry Due to Duplicate Registration

**Example:** Phase 1: "Team Giraffe" registered with 4 players [Player A • B • C • D] → Won lottery and completed payment.

Phase 2: "Team Bear" applied in the lottery with 3 players [Player E • F • C].

**Result:** Because Player C was registered in two teams, "Team Bear"'s application is invalidated (ineligible for lottery).

**※ In this case, Players E and F must re-apply in Phase 3 or later without any duplicate registrations to participate.**

Transferring tickets to third parties, reselling, or completely replacing team members (acts deemed fraudulent by the organizer) will result in revocation of participation rights and denial of entry on the day (no refund).

Players whose entry is confirmed in Phase 1 cannot enter in subsequent phases. Any such entries will be invalidated.

### 【On-site Identity Verification】

At the reception on the day of the tournament, the team representative's identity will be verified (photo ID may be requested) and cross-checked against the final confirmed member list.

### 【Player Registration Requirement for Japan Phases】

For Japan Entry (Phases 1 & 2), all team members must complete the 2026 JMA Player Registration by the specified deadline.

Phase 1: By July 31, 2026, 23:59

Phase 2: By August 31, 2026, 23:59

Player registration type (General / Student / Junior) does not matter. Check your WEB membership card on "zebraru".

**If any team member has not completed player registration, the entire team's entry will be invalidated.**

# A. International Entry

## First-Come, First-Served

## International Entry – First-Come, First-Served

### **Eligibility:** Non-Japanese nationals

※ Those forming a team with members of multiple nationalities should check the next page (Multi-nationality Teams) and confirm the country under which they will enter. Entries that do not meet the conditions will be cancelled.

**Entry Period:** August 1 (Sat) 20:00 – September 15 (Tue) 23:59 Japan Time

**Number of Slots:** 173 teams

**Participation Fee:** JPY 14,700 per team (tax included, system fee excluded)

※ Equivalent to approximately €80 (based on the May 2026 average exchange rate of 1€ = ¥184.8)

※ Payment must be made in Japanese Yen via Live Pocket.

### **Team Size:** 3–5 members per team

- JMA does not provide team matching.
- A maximum of 4 players may participate per set.
- Teams with 4–5 members may change participating players between sets (50-point games) and will play with 3–4 members.
- Entries with 6 or more members per team are not permitted.

**Application Method:** First-come, first-served

**Entry Method:** Accepted via Live Pocket

**Application URL:** [https://livepocket.jp/e/3rd\\_molkky\\_asia\\_tournament](https://livepocket.jp/e/3rd_molkky_asia_tournament)

## Multi-nationality Teams

Teams are eligible to enter if **at least half of the team members hold non-Japanese nationality**. For teams composed of members from multiple countries, please enter under the nationality that represents the **largest proportion** of team members. (For Exception ①, please refer to the examples below.)

**Please answer the questionnaire regarding which country you will enter from. (Japan is not an option.)**

If the proportions are equal, please select the IMO member country according to the examples below.

### **Examples:**

- Hong Kong 3 members, Japan 1 member → Must enter from **Hong Kong**
- Hong Kong 2 members, Korea 1 member, Japan 1 member → Must enter from **Hong Kong**
- Taiwan 2 members, Japan 2 members → Must enter from **Taiwan**

### **Exception ①**

- Japan 2 members, China 1 member, Australia 1 member, Malaysia 1 member  
→ Please enter under a **non-Japanese nationality**.

## B. Japan Entry – Phase 1: Registered Team Lottery ①

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### Phase 1: Registered Team Lottery Entry ① (Lottery Entry)

**Eligibility:** All team members must be of **Japanese nationality** or **foreign residents in Japan**, and **must have completed the 2026 JMA Player Registration by July 31, 2026, 23:59.**

※ The type of player registration (General, Student, or Junior) does not matter.

※ For details on the JMA Player Registration system, please check here.

※ Only those entering as a **Japan team** may apply. (Those forming a team with non-Japanese nationals should refer to P11 and confirm the country under which they will enter.)

**Entry Period:** Japan Time August 1 (Sat) 20:00 – August 15 (Sat) 23:59

**Number of Slots:** 100 teams

**Participation Fee:** JPY 14,700 per team (tax included, system fee excluded) ※ €80 equivalent (JPY 14,700 calculated at the May 2026 average rate of 1€ = ¥184.8)

**Team Size:** 3–5 members

- JMA does not provide team matching.
- A maximum of 4 players may participate per set.
- Teams with 4–5 members may change the players who participate for each set (50-point game) and will play with 3–4 members.
- Entries with 6 or more members per team are not permitted.

**Application Method:** Lottery (results will be **announced by around 20:00 on August 30**)

**Entry Method:** Accepted via Live Pocket

**Application Page:** [https://livepocket.jp/e/3rd\\_molkky\\_asia\\_tournament\\_p1](https://livepocket.jp/e/3rd_molkky_asia_tournament_p1)

## B. Japan Entry – Phase 1: Registered Team Lottery ①



### Important Notes for Entry

※ Please be sure to check these carefully

※1. Team names and personal names **must be entered in**. **Japanese characters are not allowed**.

If the organizer deems a team name inappropriate, you may be asked to change it.

※2. A notification email regarding the lottery results will be sent from Live Pocket to the email address you registered at the time of application **by around 20:00 on August 30 (Sun)**.

- For **convenience store payment**, payment must be completed by the deadline. If payment cannot be confirmed, the application will be automatically cancelled by the system.

- For **credit card payment**, the fee will be automatically charged if you win. No additional procedures are required. Refunds after winning are **not possible**. (Please note that depending on your email settings, emails from Live Pocket may be directed to your spam/junk folder.)

※3. Only **one application per team** is allowed.

※4. Registered members **cannot be registered in multiple teams** (no duplicate registrations).

※5. Transferring your entry to another team after winning is **not permitted**.

※6. Changes, additions, or deletions of team members due to unavoidable circumstances will be announced later. Any changes or additions require player registration (those who have completed registration by **July 31, 2026, 23:59**).

If the above notes are not followed, or if any fraudulent activity or actions intended to increase winning chances are identified, the entry will be cancelled.

## B. Japan Entry – Phase 2: Registered Team Lottery ②

## B. Japan Entry – Phase 2: Registered Team Lottery ②



### Phase 2: Registered Team Lottery Entry ② (Lottery Entry)

**Eligibility:** All team members must be of **Japanese nationality** or **foreign residents in Japan**, and **must have completed the 2026 JMA Player Registration by August 31, 2026, 23:59.**

※ The type of player registration (General, Student, or Junior) does not matter.

※ For details on the JMA Player Registration system, please check here.

※ Only those entering as a **Japan team** may apply. (Those forming a team with non-Japanese nationals should refer to P11 and confirm the country under which they will enter.)

**Entry Period:** Japan Time September 1 (Tue) 20:00 – September 15 (Tue) 23:59

**Number of Slots:** 73 teams

**Participation Fee:** JPY 14,700 per team (tax included, system fee excluded) ※ €80 equivalent (JPY 14,700 calculated at the May 2026 average rate of 1€ = ¥184.8)

**Team Size:** 3–5 members

- JMA does not provide team matching.
- A maximum of 4 players may participate per set.
- Teams with 4–5 members may change the players who participate for each set (50-point game) and will play with 3–4 members.
- Entries with 6 or more members per team are not permitted.

**Application Method:** Lottery (results will be **announced by around 20:00 on September 27**)

**Entry Method:** Accepted via Live Pocket

**Application Page:** ( [https://livepocket.jp/e/3rd\\_molkky\\_asia\\_tournament\\_p2](https://livepocket.jp/e/3rd_molkky_asia_tournament_p2) )

## B. Japan Entry – Phase 2: Registered Team Lottery ②



### Important Notes for Entry

※ Please be sure to check these carefully

※1. Team names and personal names **must be entered in**. **Japanese characters are not allowed**.

If the organizer deems a team name inappropriate, you may be asked to change it.

※2. A notification email regarding the lottery results will be sent from Live Pocket to the email address you registered at the time of application **by around 20:00 on September 27 (Sun)**.

- For **convenience store payment**, payment must be completed by the deadline. If payment cannot be confirmed, the application will be automatically cancelled by the system.
- For **credit card payment**, the fee will be automatically charged if you win. No additional procedures are required. Refunds after winning are **not possible**. (Please note that depending on your email settings, emails from Live Pocket may be directed to your spam/junk folder.)

※3. Only **one application per team** is allowed.

※4. Registered members **cannot be registered in multiple teams** (no duplicate registrations).

※5. Transferring your entry to another team after winning is **not permitted**.

※6. Changes, additions, or deletions of team members due to unavoidable circumstances will be announced later. Any changes or additions require player registration (those who have completed registration by **August 31, 2026, 23:59**).

If the above notes are not followed, or if any fraudulent activity or actions intended to increase winning chances are identified, the entry will be cancelled.

## Required Information for Entry (Phases 1 & 2)

※ Please be sure to check these carefully

① **Team Information Team Name** ※ Must be in **English** (Roman letters are also acceptable).

※ Special characters (symbols, marks, umlauts, etc.) are **not recommended** as they may cause garbled text.

※ If the organizer deems the team name inappropriate, you may be asked to change it.

② **Team Representative Name** (in English characters)

Year of Birth

Phone Number

Email Address

Prefecture of Residence **or** Nationality

Player Registration WEB Membership Number (starting with A1- or mol)

(See P19 on the next page for details on membership numbers)

③ **Team Members (excluding the representative)** For **all other team members**:

Name (in English characters)

Year of Birth

Prefecture of Residence **or** Nationality

Player Registration WEB Membership Number (starting with A1- or mol)

(See P19 on the next page for details on membership numbers)

# How to Check Your JMA Player Registration WEB Membership Number



Log in to the member management system “Zebraru” and go to “My Page”.

You can log in from the following URL:  
<https://dx.zebral.jp/member/#/molkky/auth>



Check your membership number on the WEB Membership Card(The number starts with A1- or mol)  
Example membership numbers:A1-00XXX, mol000YYYY (Numbers starting with 0000 are also valid)



## C. Open Entry – Phase 3: General Lottery Entry

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## C. Open Entry – Phase 3: General Lottery Entry

Eligibility: None

※ JMA Player Registration is not required

※ Open to all nationalities(For those forming teams with non-Japanese nationals, please refer to P11 and confirm the country under which you will enter.)

Entry Period: Japan Time October 1 (Thu) 20:00 – October 15 (Thu) 23:59

Number of Slots: Approximately 50–100 teams (final number will be announced by the end of September)

Participation Fee:

JPY 14,700 per team (tax included, system fee excluded)

※ €80 equivalent(JPY 14,700 calculated at the May 2026 average rate of 1€ = ¥184.8)

Team Size: 3–5 members

- JMA does not provide team matching.
- A maximum of 4 players may participate per set.
- Teams with 4–5 members may change the players who participate for each set (50-point game) and will play with 3–4 members.
- Entries with 6 or more members per team are not permitted.

Application Method: Lottery (results will be announced by around 20:00 on October 25)

Entry Method: Accepted via Live Pocket

Application Page: [https://livepocket.jp/e/3rd\\_molkky\\_asia\\_tournament\\_p3](https://livepocket.jp/e/3rd_molkky_asia_tournament_p3)

## C. Open Entry – Phase 3: General Lottery Entry



### Important Notes for Entry

※ Please be sure to check these carefully

※1. Team names and personal names **must be entered in**. **Japanese characters are not allowed**.

If the organizer deems a team name inappropriate, you may be asked to change it.

※2. A notification email regarding the lottery results will be sent from Live Pocket to the email address you registered at the time of application **by around 20:00 on October 25 (Sun)**.

- For **convenience store payment**, payment must be completed by the deadline. If payment cannot be confirmed, the application will be automatically cancelled by the system.

- For **credit card payment**, the fee will be automatically charged if you win. No additional procedures are required. Refunds after winning are **not possible**. (Please note that depending on your email settings, emails from Live Pocket may be directed to your spam/junk folder.)

※3. Only **one application per team** is allowed.

※4. Registered members **cannot be registered in multiple teams** (no duplicate registrations).

※5. Transferring your entry to another team after winning is **not permitted**.

※6. Changes, additions, or deletions of team members due to unavoidable circumstances will be announced later. Any changes or additions require player registration.

If the above notes are not followed, or if any fraudulent activity or actions intended to increase winning chances are identified, the entry will be cancelled.

## C. Open Entry – Phase 4: Additional Lottery Entry

## C. Open Entry – Phase 4: Additional Lottery Entry



### C. Open Entry – Phase 4: General Lottery Entry

Eligibility: None

※ JMA Player Registration is not required

※ Open to all nationalities(For those forming teams with non-Japanese nationals, please refer to P11 and confirm the country under which you will enter.)

Entry Period: Japan Time November 1 (Sun) 20:00 – November 15 (Sun) 23:59

Number of Slots: Limited number (based on remaining slots out of the total 384)

Participation Fee:

JPY 14,700 per team (tax included, system fee excluded)

※ €80 equivalent(JPY 14,700 calculated at the May 2026 average rate of 1€ = ¥184.8)

Team Size: 3–5 members

- JMA does not provide team matching.
- A maximum of 4 players may participate per set.
- Teams with 4–5 members may change the players who participate for each set (50-point game) and will play with 3–4 members.
- Entries with 6 or more members per team are not permitted.

Application Method: Lottery (results will be announced by around 20:00 on November 22)

Entry Method: Accepted via Live Pocket

Application Page: [https://livepocket.jp/e/3rd\\_molkky\\_asia\\_tournament\\_p4](https://livepocket.jp/e/3rd_molkky_asia_tournament_p4)

### Important Notes for Entry

※ Please be sure to check these carefully

※1. Team names and personal names **must be entered in**. **Japanese characters are not allowed**.

If the organizer deems a team name inappropriate, you may be asked to change it.

※2. A notification email regarding the lottery results will be sent from Live Pocket to the email address you registered at the time of application **by around 20:00 on November 22 (Sun)**.

- For **convenience store payment**, payment must be completed by the deadline. If payment cannot be confirmed, the application will be automatically cancelled by the system.
- For **credit card payment**, the fee will be automatically charged if you win. No additional procedures are required. Refunds after winning are **not possible**. (Please note that depending on your email settings, emails from Live Pocket may be directed to your spam/junk folder.)

※3. Only **one application per team** is allowed.

※4. Registered members **cannot be registered in multiple teams** (no duplicate registrations).

※5. Transferring your entry to another team after winning is **not permitted**.

※6. Changes, additions, or deletions of team members due to unavoidable circumstances will be announced later. Any changes or additions require player registration.

If the above notes are not followed, or if any fraudulent activity or actions intended to increase winning chances are identified, the entry will be cancelled.

## Required Information for Entry (Phases 3 & 4)

※ Please be sure to check these carefully

① **Team Information Team Name** ※ Must be in **English** (Roman letters are also acceptable).

※ Special characters (symbols, marks, umlauts, etc.) are **not recommended** as they may cause garbled text.

※ If the organizer deems the team name inappropriate, you may be asked to change it.

② **Team Representative Name** (in English characters)

Year of Birth

Phone Number

Email Address

Prefecture of Residence **or** Nationality

Player Registration WEB Membership Number (starting with A1- or mol)

(See P19 on the next page for details on membership numbers)

③ **Team Members (excluding the representative)** For **all other team members**:

Name (in English characters)

Year of Birth

Prefecture of Residence **or** Nationality

Player Registration WEB Membership Number (starting with A1- or mol)

(See P19 on the next page for details on membership numbers)

# Frequently Asked Questions

## **Q1: Can anyone enter the 3rd Molkky Asia Tournament in Ehime Imabari?**

A1: The main tournament has a limited number of team slots. Phases 1 and 2 have eligibility requirements (JMA Player Registration), but Phases 3 and onward have no such conditions. Additionally, the Asia Nations Cup is only open to selected national representatives from each country, so there is no open recruitment for it.

## **Q2: What is the difference between the Asia Tournament and the Asia Nations Cup?**

A2: The Asia Tournament is an open event to determine the “Asia No.1 Team.” The Asia Nations Cup is a competition among selected national representatives from Asian countries. Details will be announced later.

## **Q3: Is it possible to change team members after entry is confirmed?**

A3: Changes, additions, or deletions of team members due to unavoidable circumstances will be accepted during a period announced later.

**Member Change Period:** To be announced later.

The required information is:

- ① Name of the member who will not participate
  - ② Name (in English characters) of the new member
  - ③ Year of Birth
  - ④ Prefecture of Residence or Nationality
  - ⑤ Player Registration WEB Membership Number (A1- or mol)
- ※ Required only for teams that entered in Phases 1 or 2.

## **Q4: Can team members be changed on the day of the tournament?**

A4: On-site member changes are **not permitted**. However, if a member is absent, the team may play as a 3-person team with 2 players (the missing player will be treated as a 0-point fault for each throw). The deadline for member changes will be announced once decided.

## **Q5: Will there be warm-up matches (pair events, etc.)?**

A5: No warm-up matches are planned.

## **Q6: Can the same representative enter multiple teams?**

A6: No. Only one application per team is allowed. The same representative and team members cannot submit multiple applications. Transfer of entry rights (changing the representative) is also not permitted. Additionally, members registered by the representative cannot be registered in other teams. In other words, each member can only belong to **one team**. Any malicious or fraudulent entries intended to increase winning chances will result in cancellation.

## **Q7: What happens after applying for a lottery-based entry?**

A7: A lottery will be held for each phase. If you win with credit card payment, the fee will be automatically charged and your participation will be confirmed. No further procedures are needed. For convenience store payment, you must complete payment by the deadline.

## **Q8: What are the conditions for Phases 3 and later?**

A8: There are no special conditions for Phases 3 and later. 2026 JMA Player Registration is not required. Entries are open to all nationalities.

## Q9: Is there a waitlist for entry?

A9: Phase 4 is considered the de facto waitlist. There are currently no plans for an additional waitlist after Phase 4. If a waitlist is implemented, we will announce it separately.

## Q10: Can I cancel after completing entry if I become unable to participate? Will there be a cancellation fee?

A10: If you wish to cancel, please contact us at the address below.

**Email:** [2027asia@molkky.jp](mailto:2027asia@molkky.jp)

However, once payment has been made and entry is confirmed, **no refunds** will be issued for participant-initiated cancellations.

## Q11: What are the conditions for the Registered Team Lottery in Phases 1 and 2?

A11: The condition is that **all team members** must have completed 2026 JMA Player Registration by the deadline. ※ Player registration type (General, Student, Junior) does not matter.

Phase 1: Must be completed by July 31, 2026, 23:59

Phase 2: Must be completed by August 31, 2026, 23:59

## Q12: What happens if a teammate has not completed player registration in Phases 1 or 2?

A12: Player registration by **all team members** is mandatory. The team's entry will be **invalidated** (ineligible for the lottery).

**Q13: Is there a place to practice before the event?**

A13: Limited practice space will be available.

**Friday:** Practice is possible inside the venue once courts are set up (timing will be announced on the day).

**Saturday & Sunday:** Some practice space will be provided on the adjacent grass soccer field. Please share the space courteously with other participants.

**Q14: Who should I contact for inquiries?**

A14: For tournament and competition-related matters:

**Asia Tournament Project** ([2027asia@molkky.jp](mailto:2027asia@molkky.jp))

For player registration matters:

**Development Department** ([jma\\_ikusei@molkky.jp](mailto:jma_ikusei@molkky.jp))



# Smile with You

Molkky is about making everyone smile.

We look forward to seeing you at the 3rd Molkky Asia Tournament in Ehime Imabari!

