

The 11th Japan Mölkky Tournament

2024. 11. 9 Sat. - 11. 10 Sun.

At Akita Sky Dome (Akita city)

Ver. 0



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I. Tournament rules



Rules for this Tournament

For this tournament, the "basic rules (IMO rules)" will be enforced.

Also, there will be additional rules as shown below. (The numbers adhere to the "basic rules" numbering.)

2.2. Throwing

Overhead throwing will be prohibited in this tournament.

3.1. Field

• The field for this tournament is 5m * 11m. However, the finals will have a larger field.

5.5. Time Frame

- For this tournament, the time frame for throwing is 60 seconds.
- A throw is defined when the Mölkky leaves the hand of any player, standing inside the throwing area, and stopped moving after touching the ground, no matter where it touches the ground first.

Please use the 3.5m rope to set the skittles.

^{*}For this tournament, there will be no 3.5m mark for the initial skittle setting.

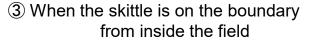


★When the skittle is ON the field boundary

IMO Rules

- •A skittle landing outside the boundaries (even if put itself back up), will be counted as fallen.
- •If the base of a skittle has no contact to the playing field ground, it is considered as "out of the field".
- 1 When the skittle is on the boundary from outside the field

② When the skittle is completely on the boundary











←outside →inside

This skittle is COUNTED according to the new IMO rule.

This skittle is COUNTED according to the new IMO rule.





←outside →inside

This skittle is NOT COUNTED according to general rules.

I . Tournament rules



6. Referees

- There will be two referees for the upper(Finals Tournament)/lower(B-tournament) finals.
- For other games, there will be no referees.
- Each team should be responsible for the implementation of the rules.
- In case of disagreements, the tournament staff can be contacted.



Schedule

【Tournament Day 1 2024. 11.9 Sat. Qualifying (Preliminary) League 】 8:00-

8:00 -	Reception		
10:15 - 11:00	Opening ceremony		
11:00 - 16:15	Qualifying League <	Round 1-1 ~ R	ound 1-5 >
11:00-11:30 12:10-12:40 13:20-13:50 14:30-15:00 15:40-16:10	Round1 block 1-A Round1 block 2-B Round1 block 3-A Round1 block 4-A Round1 block 5-A	11:35-12:05 12:45-13:15 13:55-14:25 15:05-15:35 16:15-16:45	Round1 block 1-B Round1 block 2-A Round1 block 3-B Round1 block 4-B Round1 block 5-B
16:50-17:50	East vs West Japan Student Tournament Finals		



Schedule

【 Tournament Day 2 2024. 11 10. Sun. Final Tournaments 】 8:00-

09:00-09:30	Round1 block 6-A	09:35-10:00 Round1 block 7-A
10:10-10:40	Round1 block 6-B	10:45-11:15 Round1 block 7-B
11:15-12:00	Break Time	
12:00-12:40	Final Tournament Sta	ge 1 < Round 2>
12:50 -13:35	Final Tournament Sta	ge 2 < Round 3>
13:40 -14:20	Final Tournament Sta	ge 3 < Round 4>
14:25 - 15:05	Final Tournament qua	arter finals< Round 5 Quarter finals>
15:10 - 15:50	Final Tournament ser	ni finals < Round 6 semi-finals>
16:00 - 17:00	Final Tournament fina	als < Round 7 Finals >



Schedule

【 Tournament Day 2 2024. 11. 10. Sun. B-Tournaments 】

12:00 -12:40	B-Final Stage1 (Round1)
12:50 - 13:30	B-Final quarter finals (Round 2 Quarter finals)
13:40 - 14:20	B-Final semi finals (Round 3 semi-finals)
14:30 - 15:30	B-Final Tournament finals (Round 4 Finals)

Please be at the designated field 15 minutes before the start.

Please understand that the time schedule may change due to the tournament progress.

^{*}There will be no registration on the 2nd day.



■ Qualifying League Round 1

(Games)

Group A 1-16 will be in Block A, Group B 1-16 will be in block B

*Due to lunch break and shuttle bus time table, there may be consecutive blocks. Please check your schedule carefully.

Each group will have 7-8 teams, and there will be 2 sets in each game.

The games will use 4 fields for 1 group.

Moreover, in the case of 7 teams group, the set will proceed as if the 8th team (Team H) is absent.

• The first thrower of the 1st set will be decided by rock-papers- scissors or coin-toss. The first thrower of the 2nd set will be the opponent team.



- ■Writing the win/loss sheet
- There will be a score sheet at the field. Please LEAVE this at the field, and bring after ALL the qualifying games are finished.
- We will confirm the ranking of all teams, so you must need to bring the win/loss sheet within 15 mins after the LAST game.
- There is also a win/loss sheet.

Please take your own team's sheet when moving to a different field.

Each team should write their own team's sheet.

Write down the won/lost sets, total score, and each team must write their signature.

Additionally, please make sure that the opponent team writes their signature as well.



[Win/Loss]

- Each set will have a win/loss, and the games results should be 2-0, 1-1 or 0-2 unless the set is a tie.
- There will be a whistle for each game, 5 min before the time limit.

The set will end at the point when the latter team throws after the whistle, even if neither reach points.

- When the 2nd set is not finished, the game win/loss will be decided by the small points of the set.

 If the small points are the same, this will be a tie.
- When the 1st set is not finished, the game win/loss will be decided by the small points of the set at the time of the whistle(including the last throw after the whistle). The 2nd set will be both 0 points automatically for both teams.
- If there is a team that has not arrived, wait 60 seconds for each non-existing player, and throw your own turn. Repeat this 3 times, and if not arrived, the result would be a win for the participating team(score will be 50:0).

If there is no team because of the tournament structure (7- team group), you do not need to wait 60 seconds and will be counted as a win. This rule also applies on Sunday.



[Ranking] won sets > tie sets > total score > Mölkk-out

- The ranking within each group will be decided by the number of the sets won.
 (The team with the highest number of won sets have advantage)
- If the number of the sets won are same, the number of ties will decide the ranking.

 (The team with the highest number of tied sets have advantage)
- If the number of wins and ties are the same, the total score will decide the ranking.

 (The team with the highest number of total score have advantage)
- If the number of the sets won, tie, and the total score are all the same, the ranking will be decided by Mölkk-out between the teams.
 Both teams throw 3 times each irrespective of the number of team members, and team with
 - the higher score of the 3 throws will decide the ranking.
- The top 2 teams for each group (64 teams in total) will proceed to the Finals Round 2, the 3-6th will proceed to the B-Tournament Round 1 on Day 2 (128 teams). There will be no more games for the 7-8th on the 2nd day.



■Finals Tournament Stage 1 Round 2 ($64 \rightarrow 32$ teams)

Final Tournament Stage 2 Round 3 ($32 \rightarrow 16$ teams)

Final Tournament Stage 3 Round 4 (16→8 teams)

Final Tournament Round 5 Quarter finals (8 \rightarrow 4 teams)

Final Tournament Round 6 semi-finals ($4 \rightarrow 2$ teams)

[Game]

- Play 1 on 1.
- The throwing order is decided by the team with the higher ranking. The 2nd set first thrower is reversed.

If you need the 3rd set, the team that has the higher total score of the 2 sets, throws first.

If the total score is the same, the initial thrower team is decided by rock-paper-scissors or by cointoss.

【Ranking】 won sets > total score > Mölkk-out

- The win is decided when a team has won 2 sets.
- If the 3rd set does not finish within time, the total score decides the ranking.
- If the 2th set does not finish within time, the total score up to the whistle (including the throws after the whistle) decides the ranking. If the total score is same, it is a tie, with the 3rd set both 0 points.



■Final Tournament Round 7 The Final $(2 \rightarrow 1 \text{ teams})$

(Game)

- Play 1 on 1.
- The throwing order is decided by rock-paper-scissors or by coin-toss.

The 2nd set first thrower is reversed.

If you need to the 5th set, the team that has the higher total score of the 4 sets throws first. If the total score is the same, the initial thrower team is decided by rock-paper-scissors or by coin-toss.

[Determining the Winner] won sets > total score > Mölkk-out

- The first team to win three sets will be the winner.
- * The finals is expected to have no time limit, however, due to unexpected circumstances, may be liable to change the schedule.



■ B-Tournament 1st Stage Round 1 (128→32 teams)
 B-Tournament 2nd Stage Round2 Quarter Finals (32 →8 teams)
 B-tournament 3rd Stage Round 3 Semi-Finals (8 →2 teams)

(Game)

- Each group will have 4 teams, and will play 2 sets.
- The throwing order is decided by the ranking of the Qualifying League, and the higher team can decide from either A,B,C,D.

1st set
$$A \rightarrow B \rightarrow C \rightarrow D$$

2nd set $D \rightarrow C \rightarrow B \rightarrow A$

[Ranking] Total score > Won sets> Mölkk-out

The total score of the 2 sets decide the ranking.
 If the 2nd set does not finish within time, the total score decides the ranking.



■ B-Tournament Lower League Finals Round 4 The Final $(2 \rightarrow 1 \text{ team})$

[Game]

- Play 1 on 1.
- The throwing order is decided by the team with the higher ranking of Qualifying League.
- The throwing order is reversed in the 2nd set, and if there is a 3rd set, the team with the higher total score of the 2 sets throws first.

 If the total score is the same, it is decided by rock-paper-scissors or by coin-toss.

[Determining the Winner]

- The first team to win two sets will be the winner.
- If the 3rd set does not finish in time, the total score at that point will decide the ranking.

If the 2nd set does not finish within time, the total score decides the ranking. If the total score is same, it is a tie, with the 3rd set both 0 points.